DuPage Swim & Dive Conference Starter/Referee Test

Name:		Swim Team:
Address:		Date:
City & Zip Code:		Score:
Telephone #	t:	Need 20/25 to Pass Test
	REFER	EE
True (T) or F	alse (F)	
	1. The referee has full authority over all of	fficials.
	2. The referee can disqualify swimmers for any violation he/she personally observes.	
	3. The referee can stand anywhere on the deck that he/she chooses.	
	4. The referee announces the event including: event number, gender, age group, length of swim, event/stroke, exhibition or competition heat, heat number	
	5. The areas of responsibility for all judge	s around the pool are based on a flip of a coin.
	6. At his/her discretion, the referee may modify any rule for a competitive swimmer who has a disability, such modification shall be in accordance with the current USA Rulebook.	
	7. Swimmers are called to the block by the clerk of course by handing them an event card.	
	8. Either the Starter or the Referee can run the Pre-Meet meeting.	
	STAR	ΓER
	9. Upon signal from the Referee, the starte has been achieved.	er assumes full control of swimmers until a fair start
	10. The starter begins each race by saying	, "Ready, Set, Go."

- 11. The starter can charge a swimmer with a false start if the Referee has observed the violation and confirms that the violation has occurred.
 - 12. The finish judges shall indicate the swimmer(s), if any, who are charged with a false start. If no false start is charged after a recall of swimmers this should be indicated as well

13. It is the responsibility of the starter to ensure that swimmers are not gripping the side of the pool with their toes during a backstroke start.

DUPAGE CONFERENCE RULES

14. A swimmer who fails to appear at the starting platform ready to swim in time for the initial start of his/her heat shall be disqualified by the Referee.

_____ 15. Scoring at the conference meet is determined solely by the Finish Judges.

- 16. Take-Off Relay Judges must hold current Starter/Referee certifications.
- _____ 17. Swimming unopposed means that swimmers don't need to wear swim caps.
 - 18. When swimming Freestyle, a swimmer may use a combination of stokes on the same length of the pool.
 - 19. When completing a backstroke turn, the swimmer may glide into the wall.
 - _____ 20. When transitioning to breaststroke from backstroke during the IM, a swimmer may complete a flip turn.
 - _____21. Judges can use their phones when judging any race.
 - 22. A team may not sweep an event. The third place ribbon would go to the third place swimmer, but the point would go to the other team.
- 23. None of the DSDC pools have permanent 15 meter marks, so the 15 meter rule does not apply to the backstroke, butterfly, or freestyle strokes.
 - _____ 24. When using the Dolphin timing system, the timer does not have to start the watch.
 - 25. Timers do not need to write legibly, all the scorers can read chicken scratch.